## TOWN OF NEW WINDSOR TOWN COUNCIL MEETING AGENDA April 3, 2024 7:00 PM TOWN HALL & VIA CMC YOU TUBE

The meeting is open to the public. Public comment will be taken at the end of the meeting. Anyone wanting to speak is requested to sign in and should be a New Windsor resident. When you speak, state your name and address. Please be advised your time shall be limited to 3 minutes.

Call to Order

Pledge of Allegiance

**Announcement of Policies** 

Attendees Expected: Mayor Neal Roop, Council Vice President Councilwoman Kim Schultz, Councilman Dave Hoffman, Councilman William Holl, Councilman Kevin Cornick, Councilman Tom Gubernatis, Town Manager Gary Dye, Jr., Clerk/Treasurer Dana Mangus, Town Attorney Michelle Ostrander, Director of Public Works Wayne Myers

Approval of Minutes: March 6, 2024, Town Council Meeting

Mayor's Report Council Committees

> Community Enhancement – Councilman Tom Gubernatis Public Works – Councilman Hoffman Water & Sewer – Councilman Holl Public Safety & Health – Councilman Cornick Economic Development - Councilwoman Schultz

Town Manager
Public Works Director
Community Deputy
West Carroll Rec. Council
Fire Chief
Treasurer
Water & Sewer Billing Clerk
Code Enforcement Officer
Lehigh Update

## **New Business:**

The Jones's – Snader's Summit Residents – Water & Sewer Rates & Fees Carroll County Health Dept. Presentation Zoning: Village Center (VC) Conditional Use Addition Resolution 04-03-24 – No change to Water & Sewer Base & Usage Rates for FY-25

## **Old Business:**

Snader's Water Booster Station – Phase 2 Piping Upgrades Snader's Water Booster Station & Hillside Wells Pipe Painting FY-25 Budget – Introduction By Ordinance

**Residents' Concerns:** 

## **Announcements:**

Motion to move to Closed Session Per General Provisions Article 3-305(b)(4) – To consider a matter that concerns the proposal for a business or industrial organization to locate, expand, or remain in the State.

First:	Second:	Vote:	Time

**Motion to adjourn Council Meeting** 

First: Second: Vote: Time: